Case Study: Upgrading Four Sanitary Sewer Pump Stations Funded by Three Agencies

Kevin Goodrich, Public Works Director, City of Westport Harvey Doty, P.E., Engineer, Gray & Osborne, Inc.





Outline

- Planning
- Funding Application
- Funder Coordination
- Environmental & Cultural Resources
- Preparation of Plans & Specifications
- Construction
- Lessons Learned



Westport Sewer System Overview



Planning

- General Sewer Plan
 - Identify the issue
 - Propose planning-level solutions & costs
 - Consider funding pathways
- Pre-Design Report
 - Detailed approach to solution & costs
- Collaboration Owner & Engineer
 - Make sure Owner gets what they want & need
 - Standard Design of Controls



Funding Application

- CDBG
- PWB
- Ecology
- GH County 0.09 Fund
- Tips & Tricks
 - Attend trainings
 - Read application
 - Be thorough & complete
 - Keep the reader in mind
 - Support with documentation & clear narrative



Coordination with Funders

- Be aware of deadlines
- Ask questions & talk to them
- Bundle the three projects into one bid package
 - Economy of Scale
 - Bigger project, more attractive to bidders



Cultural and Environmental Resources

• CDBG

- Section 106
 - Consultation
 - DAHP
 - Tribes
- NEPA
 - NMFS HUD Programmatic
- Ecology
 - SERP
- PWB
 - 21-02

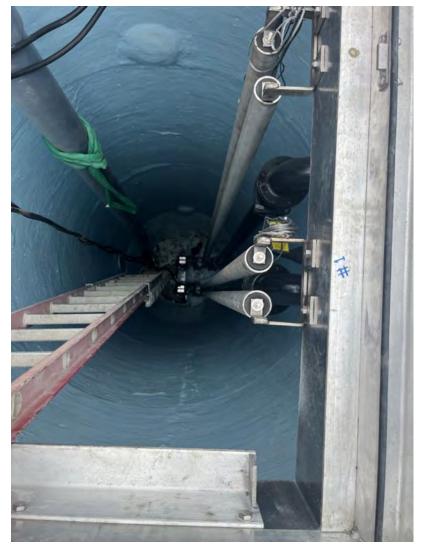


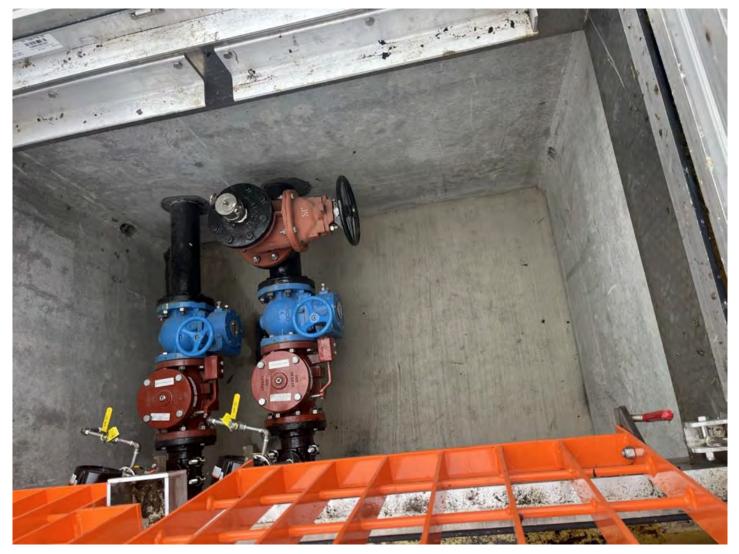
Construction

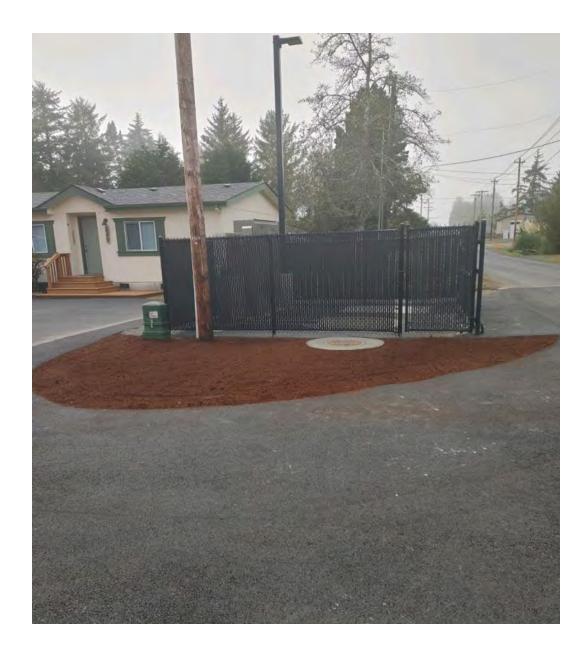
- Monitoring
 - Wage Interviews
 - Inspection
 - Quarterly Reporting
- Coordination with Contractor
 - Supply chain issues require flexibility

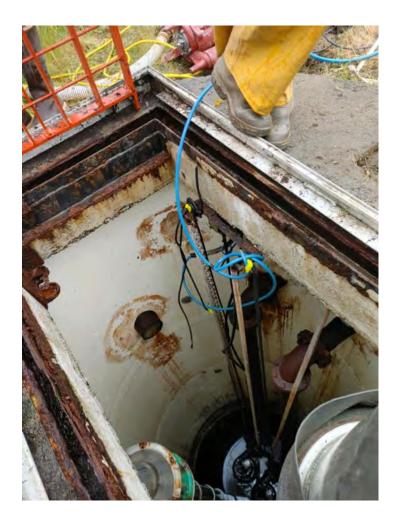




















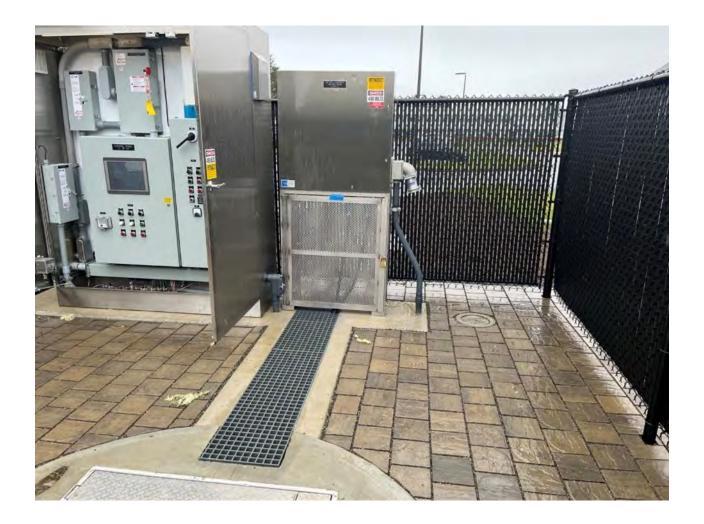


Pump Station 11 Valve Vault



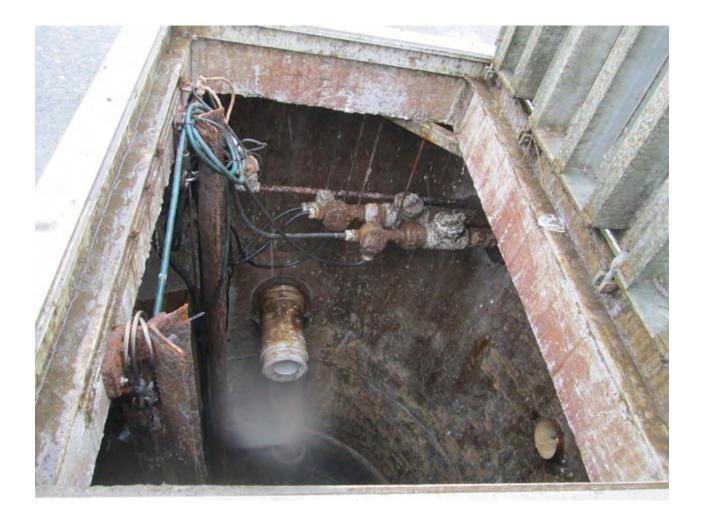
Pump Station 11 Flow Diversion Vault

















Lessons Learned

- Communication & Coordination
 - City Staff/Elected Officials
 - City/Engineer/Contractor
 - City/Local Agency Coordination
 - City/Engineer/Funding Agencies
- Flexibility
 - Material availability
- Quality Plans & Specs
 - Less confusion by contractor
 - Fewer RFI's & Change Orders
 - Contractor's efficiency by having familiarity

QUESTIONS - CONCLUSION

COLUMN THE OWNER